

# Campus Network Best Practices: Campus Network Design Principles

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# Why Focus on Campus Networks?

- The Campus Network is the foundation for all Research and Education activity
- Without a good campus network, the Research and Education Network can't work as well as it should
- Ad-hoc campus networks work OK with low speed Internet Connectivity, but moving to high speed external links, they start to fail.



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# Why Focus on Campus Networks?

- Your campus network is the foundation that all services are provisioned on
- Ad hoc networks just don't work well. They are unreliable and hard to maintain.
- If you don't have a plan, how will you know where are going?



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# What are Our Goals?

- Network Design Goals
  - Reliability/Resiliency
  - Performance
  - Manageability
    - Must have this to find problems and viruses
  - Scalability
    - Need to be able to grow as needs grow
- Need this in the campus and the REN



# Campus Network Rules

- Minimize number of network devices in any path
- Use standard solutions for common situations
- Build Separate Core and Edge Networks
- Provide services near the core
- Separate border routers from core
- Provide opportunities to firewall and shape network traffic
- Only buy managed network equipment



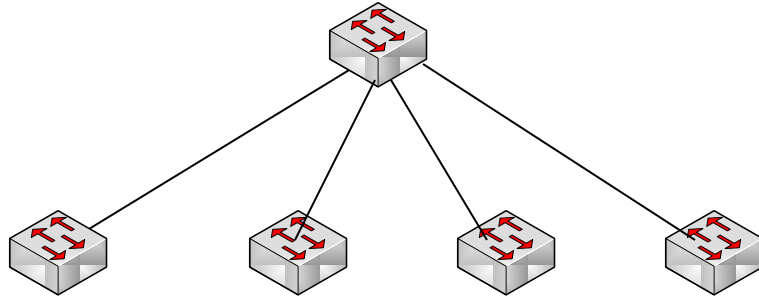
# Core versus Edge

- Core network is the “core” of your network
  - Needs to have reliable power and air conditioning
  - May have multiple cores
  - Always route in the core
- Edge is toward the edges of your network
  - Provide service inside of individual buildings to individual computers
  - Always switch at the edge

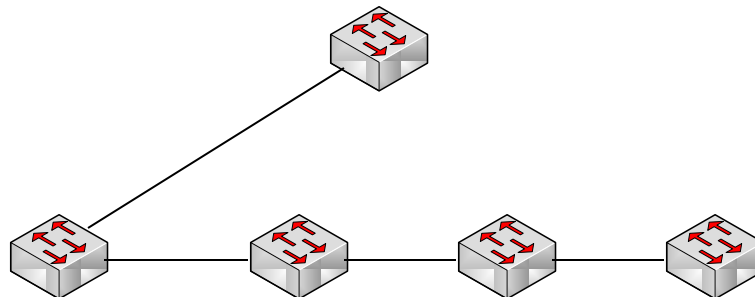


# Minimize Number of Network Devices in the Path

- Build star networks



- Not daisy chained networks



# Edge Networks (Layer 2 LANs)

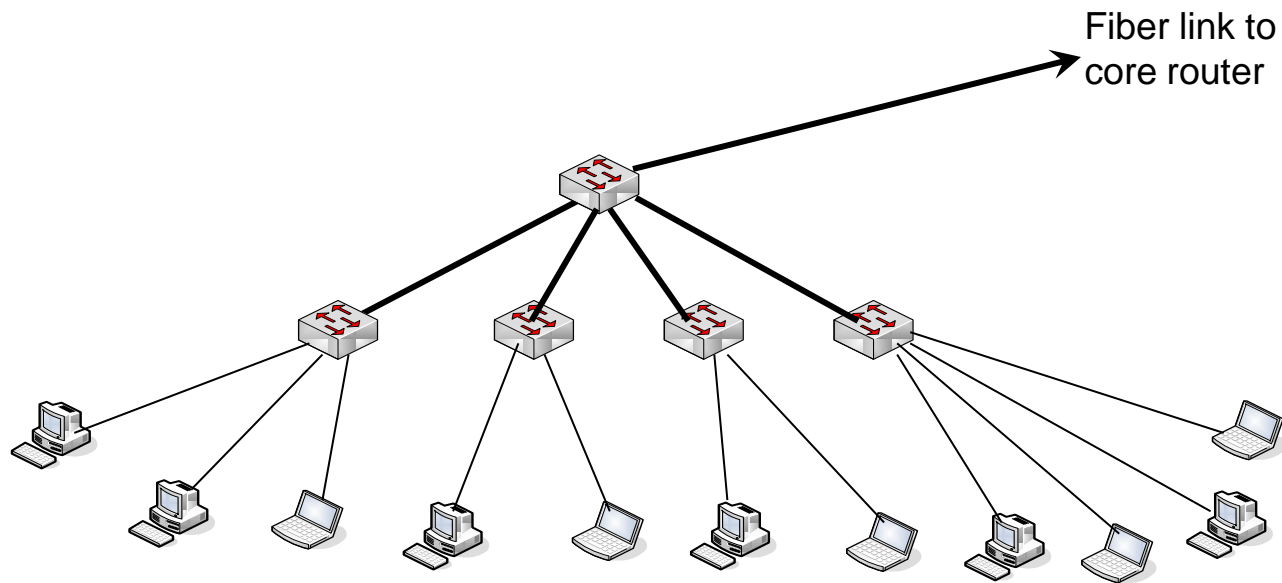
- Provides Service to end users
- Each of these networks will be an IP subnet
- Plan for no more than 250 Computers at maximum
- Should be one of these for every reasonable sized building
- This network should only be switched
- **Always buy switches that are managed – no unmanaged switches!**





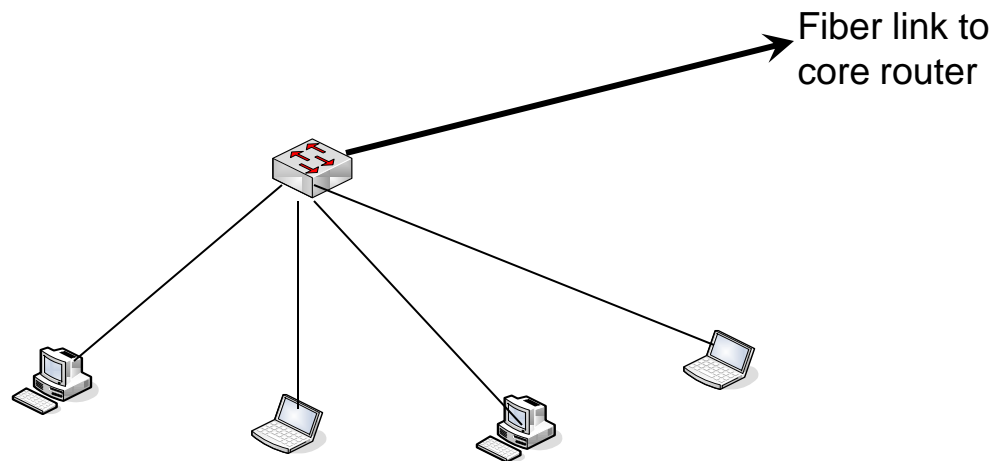
# Edge Networks

- Make every network look like this:



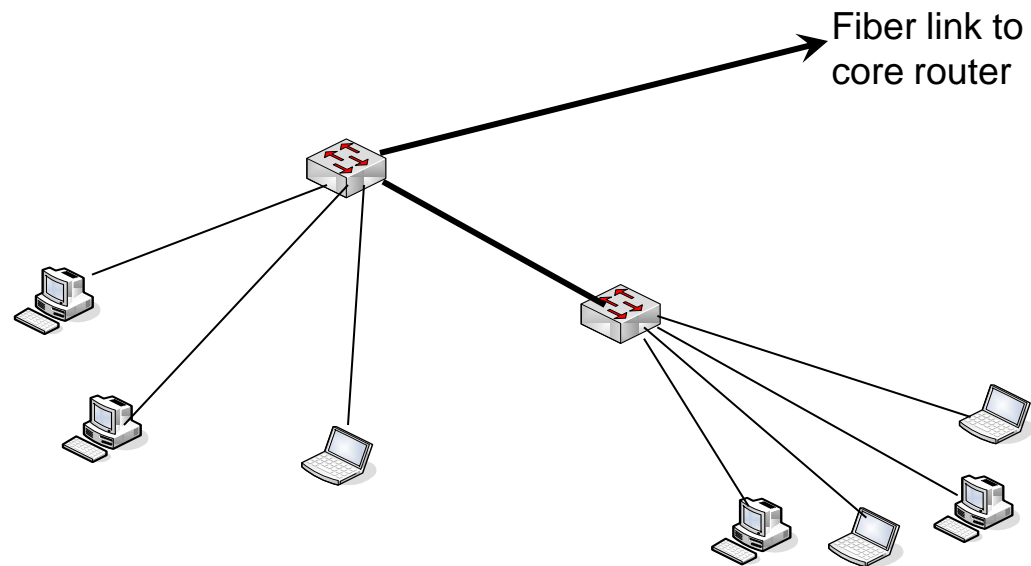
# Edge Networks Continued

- Build Edge network incrementally as you have demand and money
- Start Small:



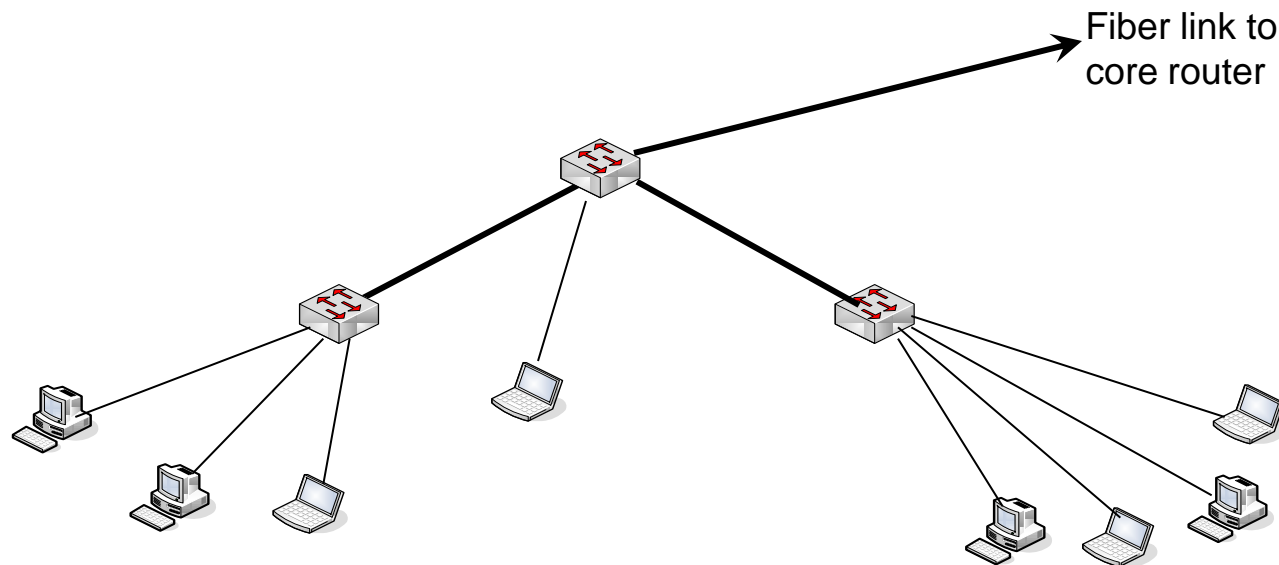
# Edge Networks Continued

- Then as you need to add machines to the network, add a switch to get this:



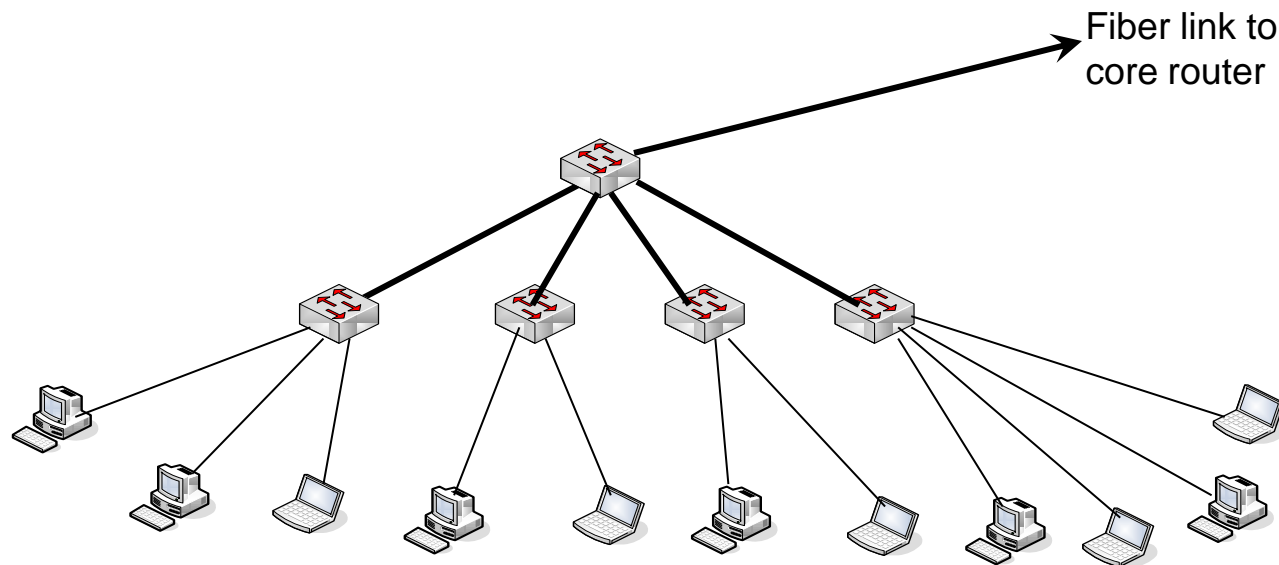
# Edge Networks Continued

- And keep adding switches to get to the final configuration



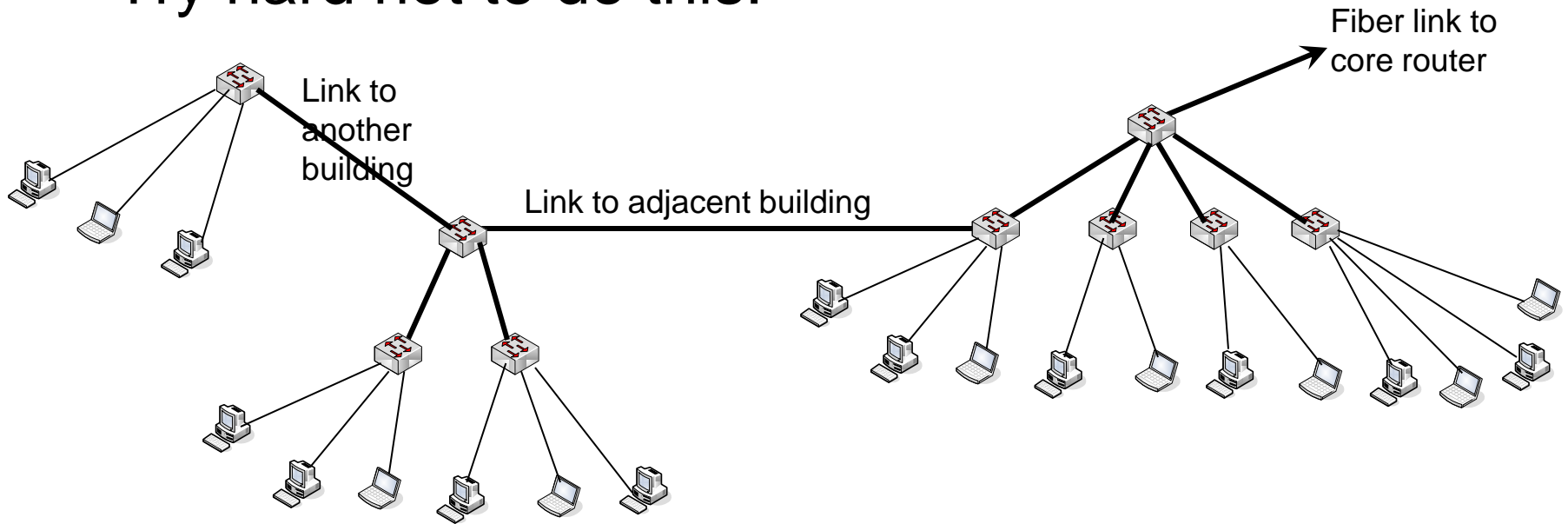
# Edge Networks Continued

- And keep adding switches to get to the final configuration



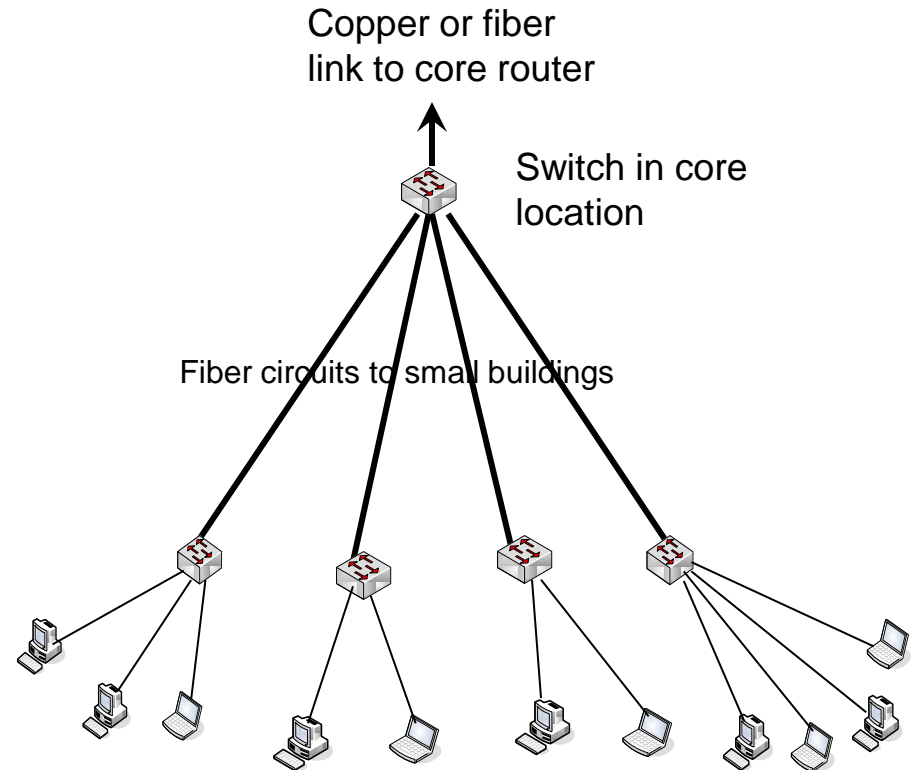
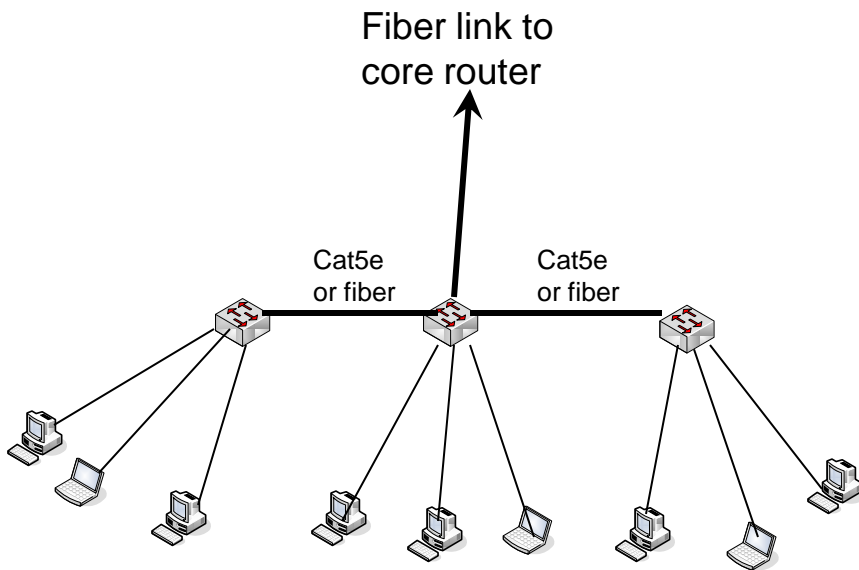
# Edge Networks Continued

- Resist the urge to save money by breaking this model and daisy chaining networks or buildings together
- Try hard not to do this:



# Edge Networks Continued

- There are cases where you can serve multiple small buildings with one subnet.
- Do it carefully.
- Two basic models:



# Core Network



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# Routing versus Switching

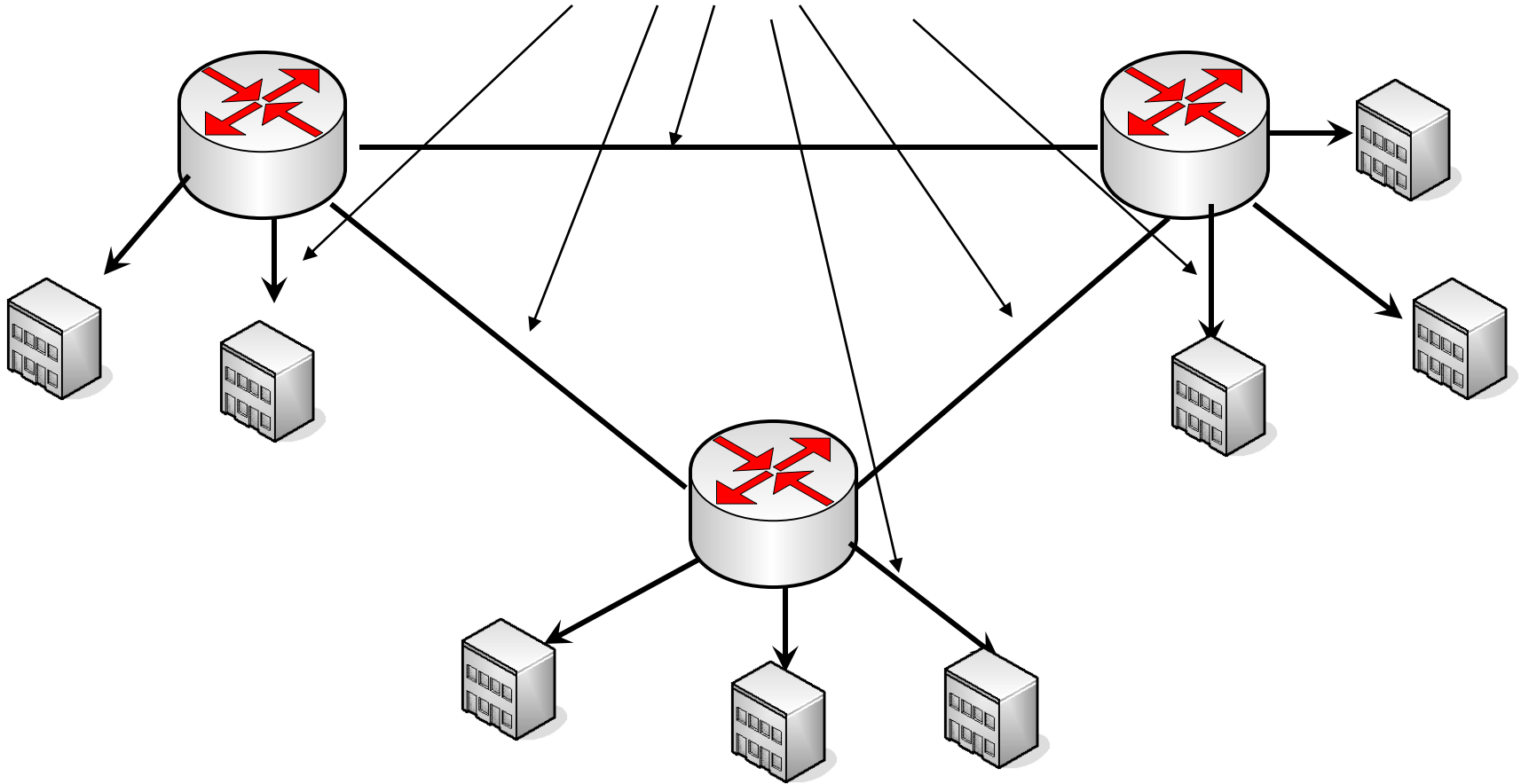
## Layer 2 versus Layer 3

- Routers provide more isolation between devices (they stop broadcasts)
- Routing is more complicated, but also more sophisticated and can make more efficient use of the network, particularly if there are redundancy elements such as loops



# Switching versus Routing

These links must be routed, not switched



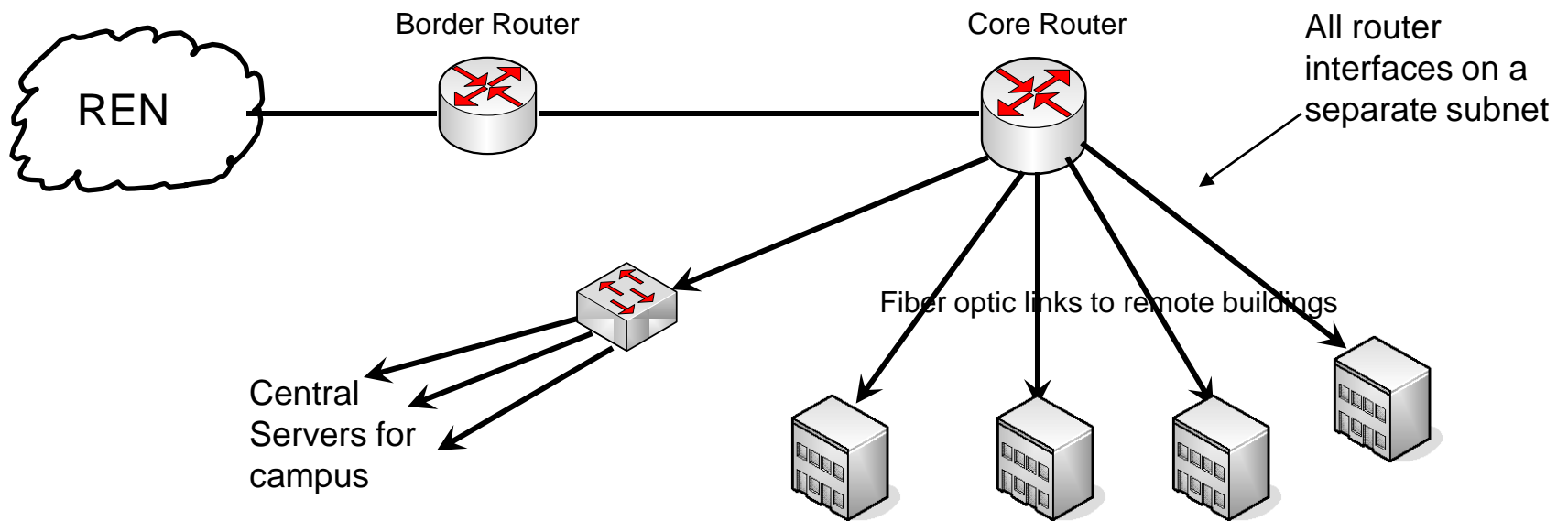
# Core Network

- Reliability is the key
  - remember many users and possibly your whole network relies on the core
- May have one or more network core locations
- Core location must have reliable power
  - UPS battery backup (redundant UPS as your network evolves)
  - Generator
- Core location must have reliable air conditioning
- As your network evolves, core equipment should be equipped with dual power supplies, each powered from separate UPS
- Border routers separate from Core
- Firewalls and Traffic Shaping Devices
- Intrusion Detection
- Intrusion Prevention
- Network Address Translation



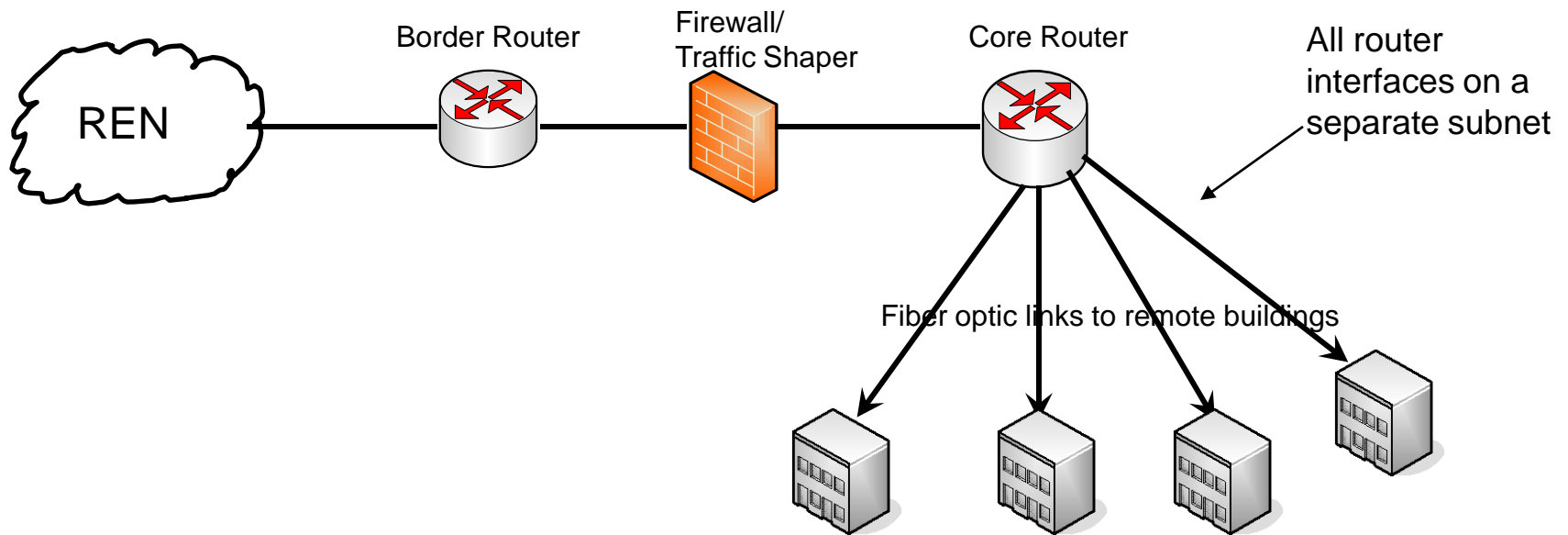
# Core Network

- At the core of your network should be routers – you must route, not switch.
- Routers give isolation between subnets
- A simple core:



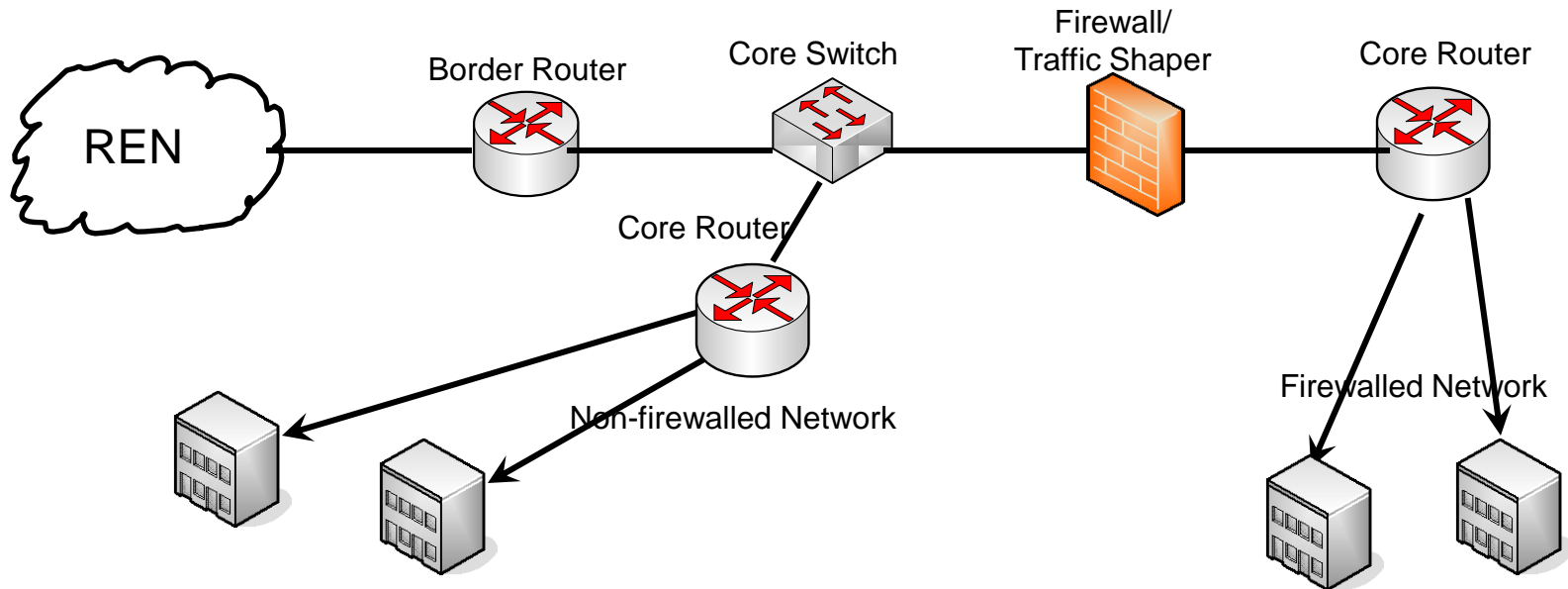
# Where to put Firewalls or NAT

- Firewalls or NAT devices must be placed “in line”
- This means that the speed of this device affects access to the outside world
- This is a typical design, but think about alternatives



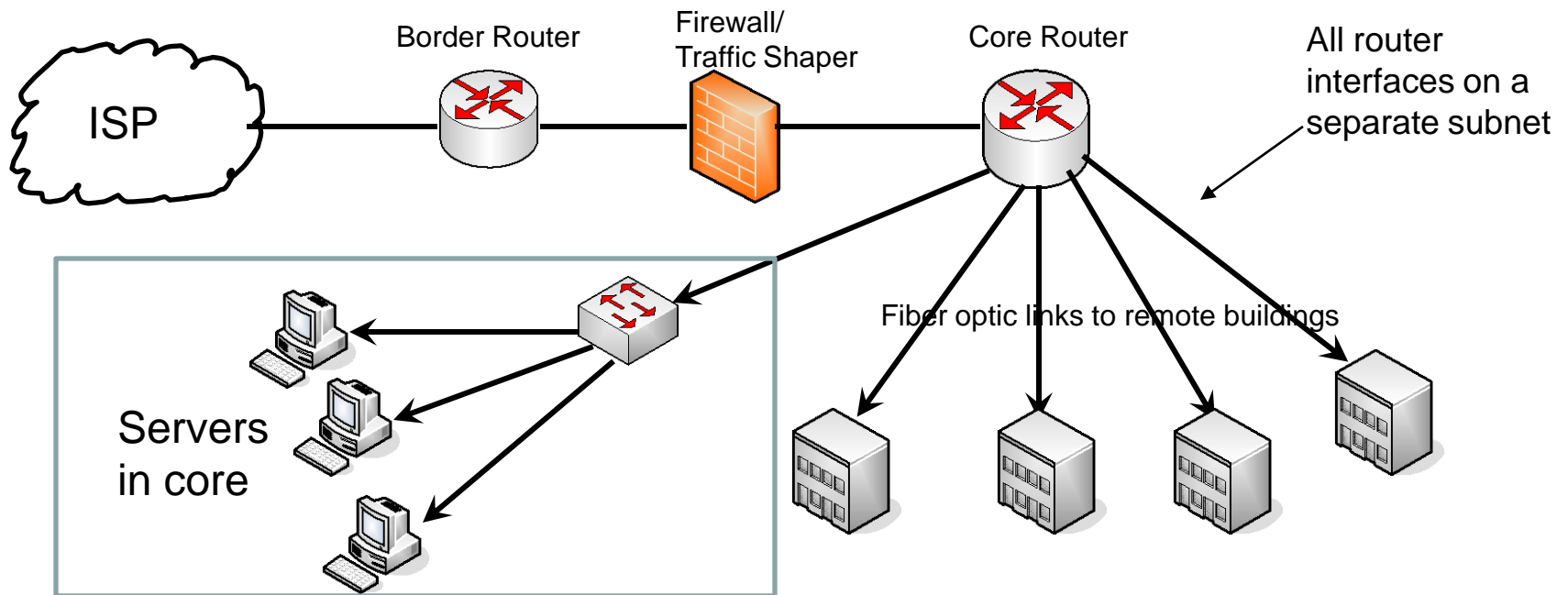
# Where to put Firewalls

- Try to have parts of your network non-firewalled, non NATed
- This will allow full bandwidth, un-filtered access to the Internet
- Simple configuration:



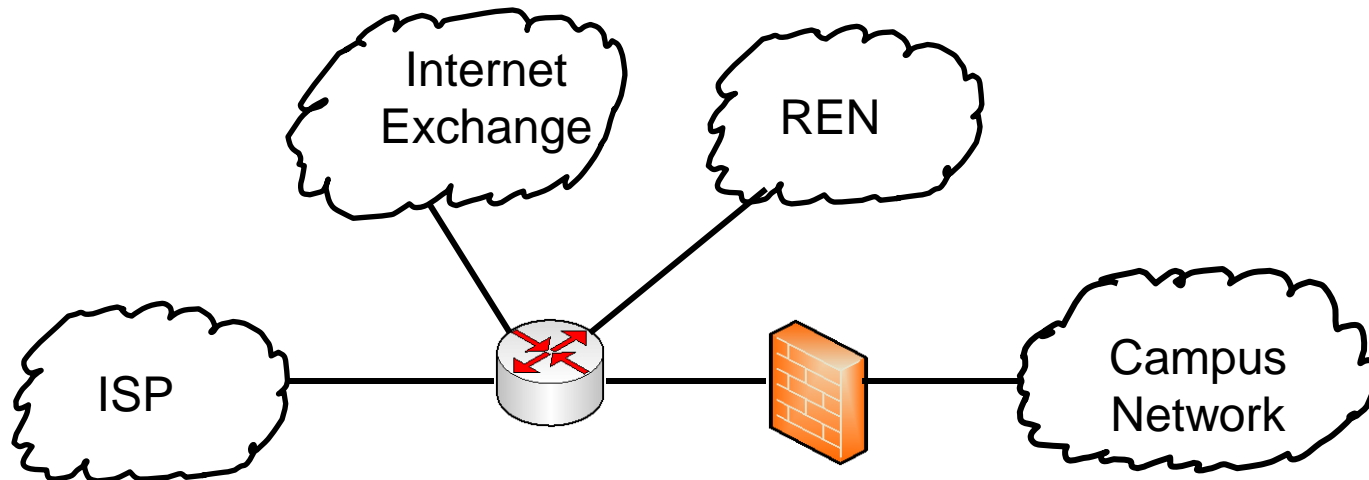
# Where to put Servers?

- Servers should be on a high speed interface off of your core router
- Servers should be at your core location where there is good power and air conditioning



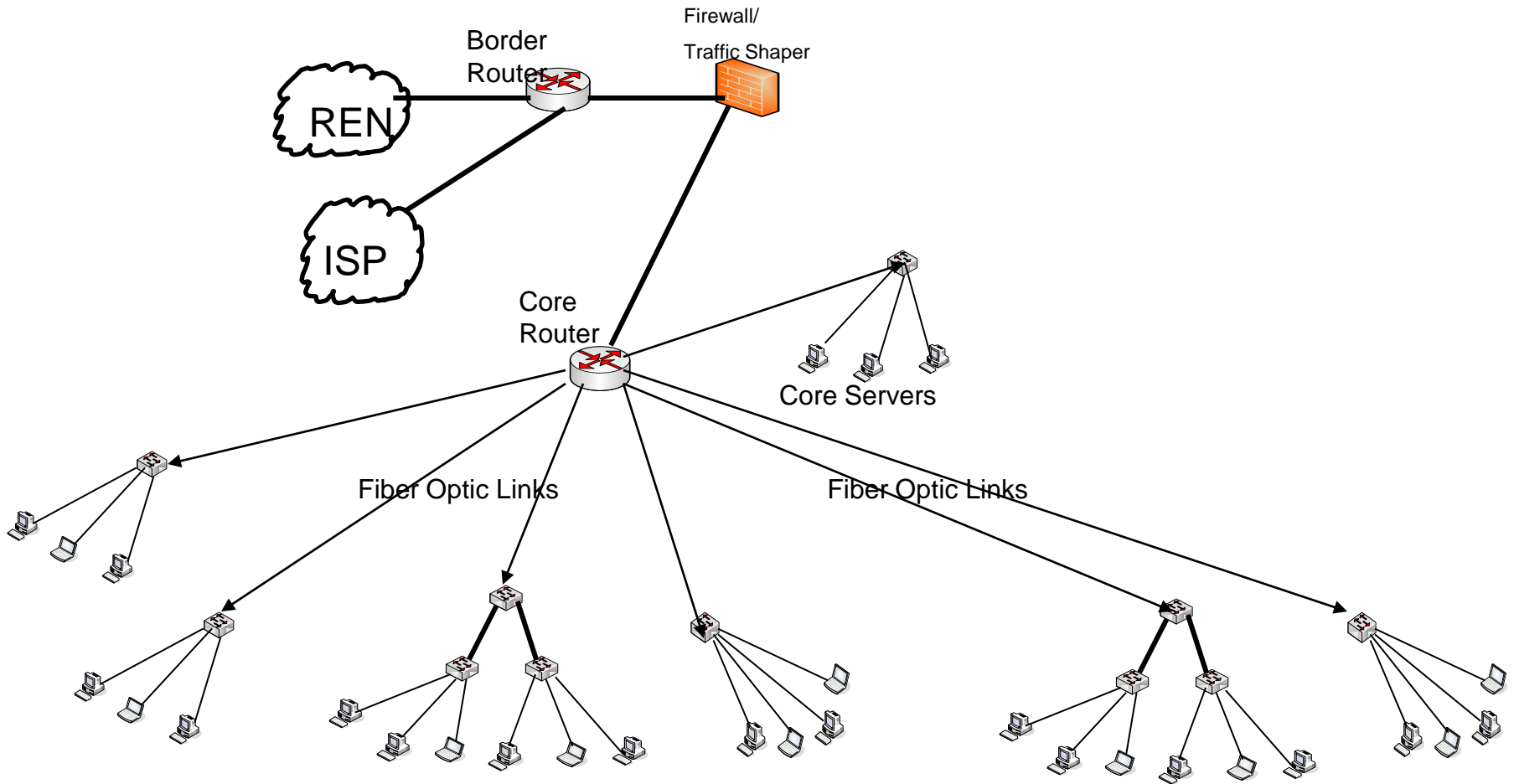
# Border Router

- Connects to outside world
- RENS and Peering are the reason you need them
- Must get Provider Independent IP address space and Autonomous System Number and run BGP to really make this work right





# Putting it all Together

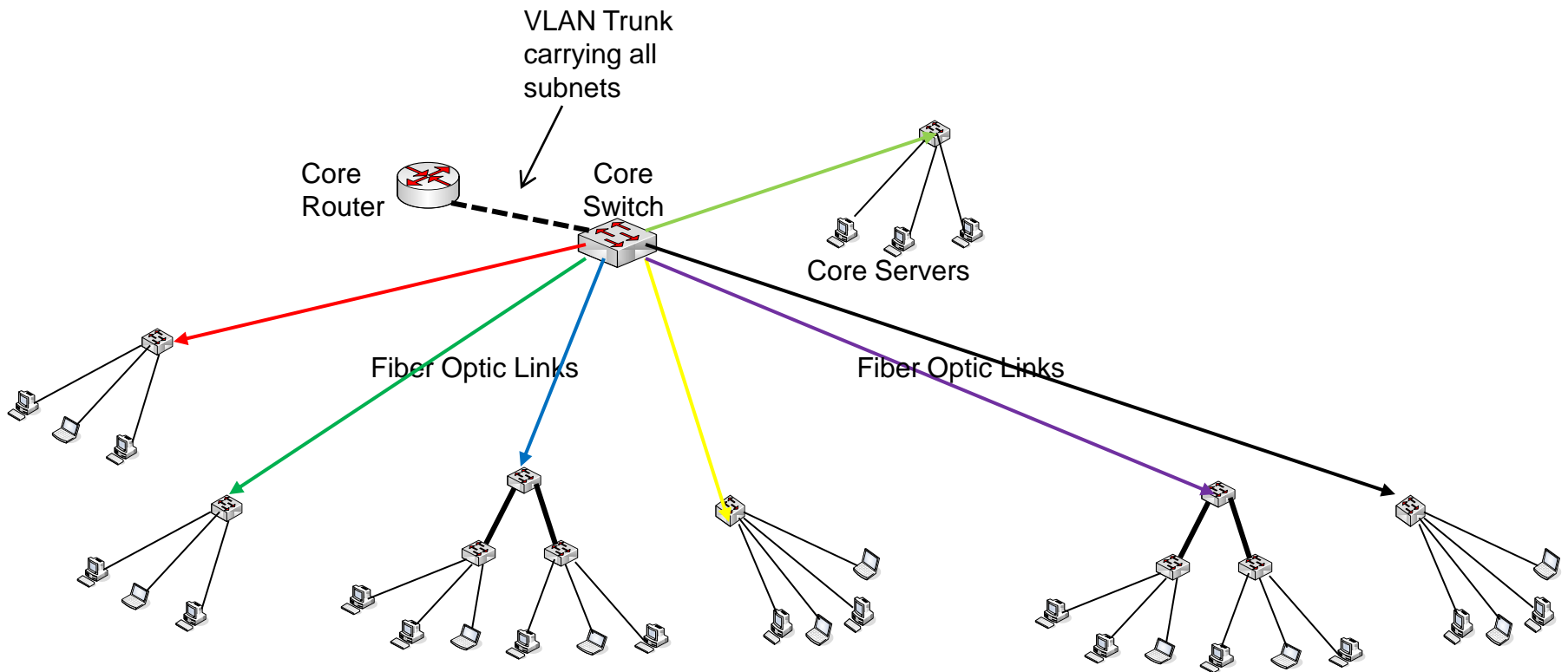


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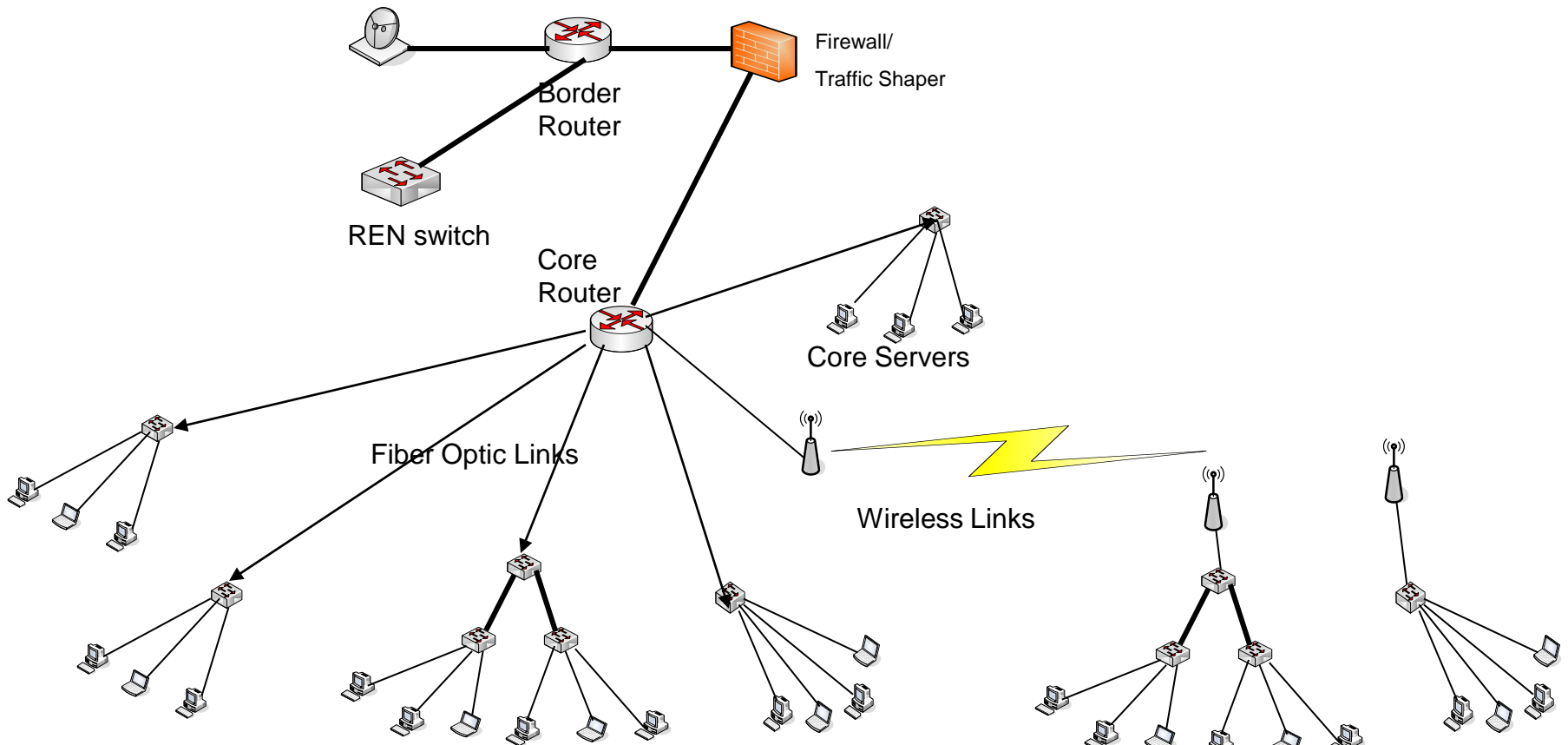
# Alternative Core Designs

- One Armed Router for Core



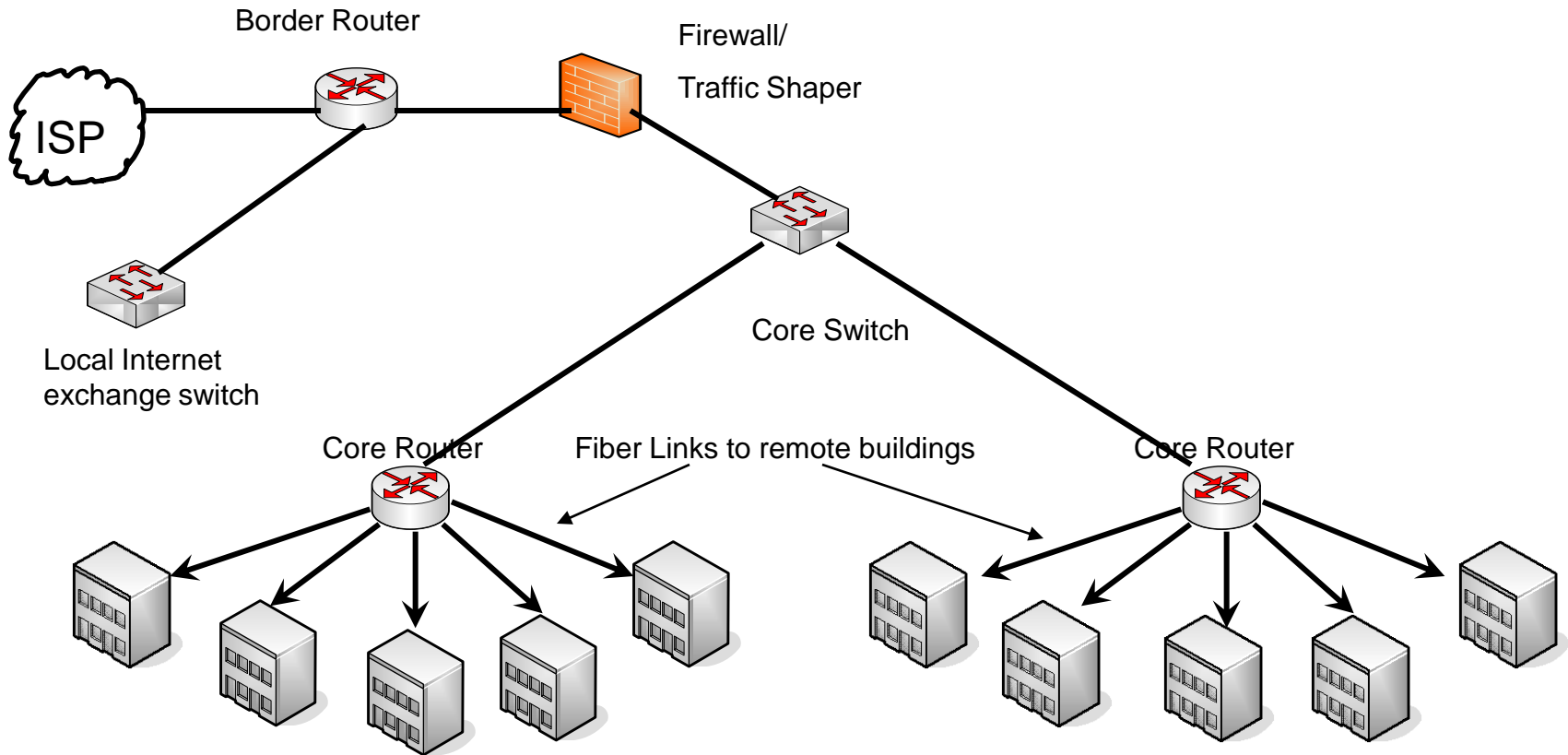
# Alternative Core Designs

- Wireless Links versus Fiber

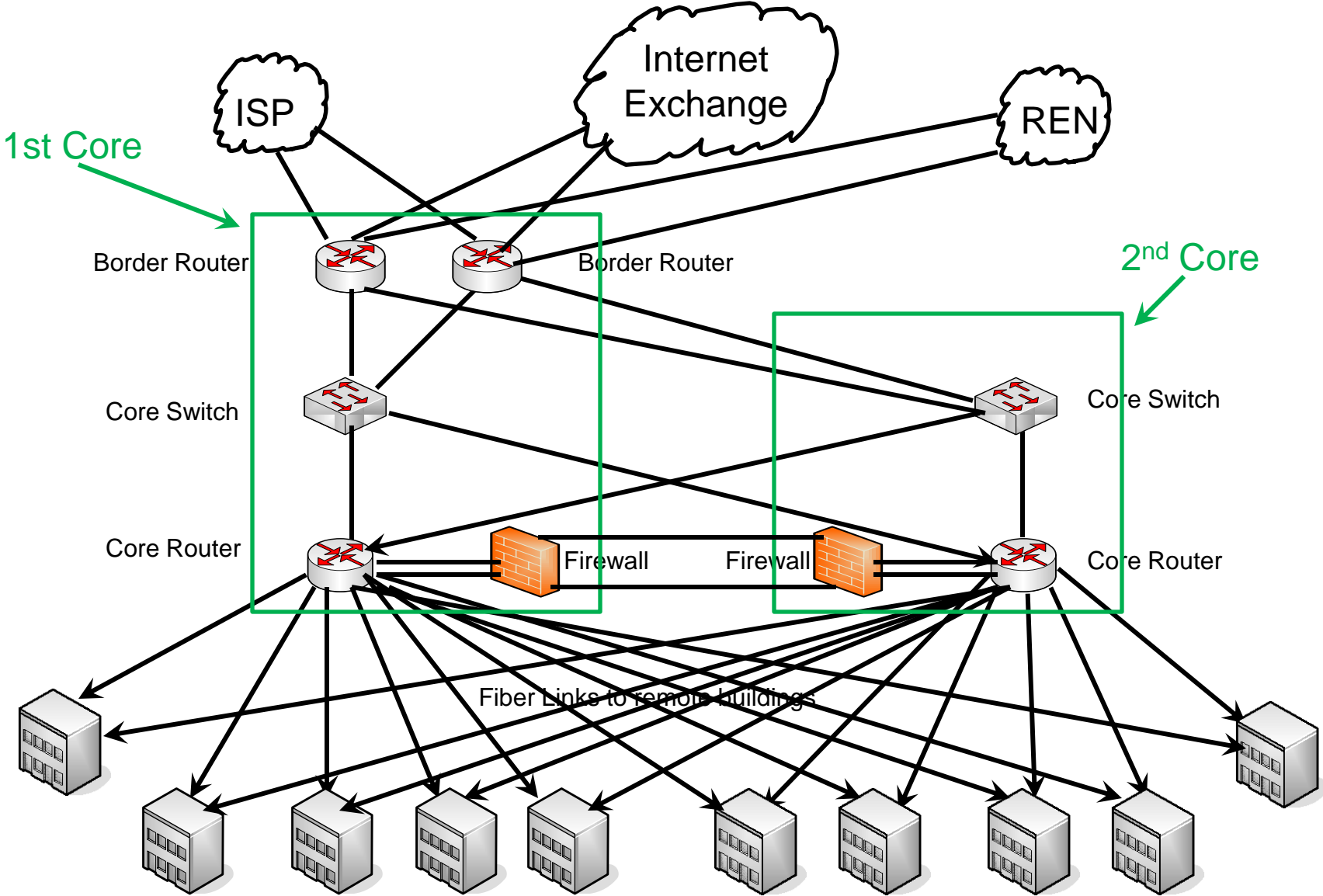


# Complex Core Designs

- Multiple Core Routers



# More Complex Core Designs



# Layer 2 and 3 Summary

- Route in the core
- Switch at the edge
- Build star networks – don't daisy chain
- Buy only managed switches – re-purpose your old unmanaged switches for labs



# Questions?

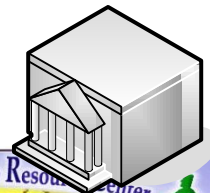
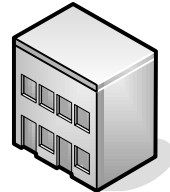
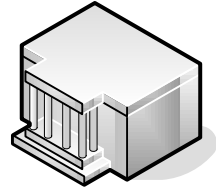
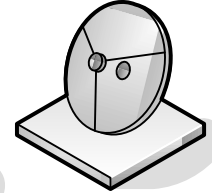
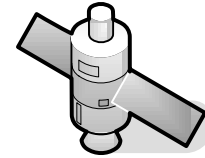
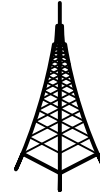
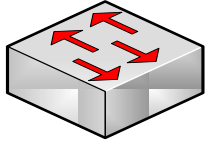
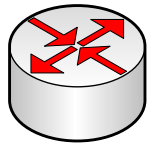
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# Symbols to use for diagrams



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