

# Mail server scalability

## What problems do we come across?

### Linear password files

On some systems, every mail delivery and pop3 connection requires a scan through the whole `/etc/passwd` file.

- This is a problem with many Linux distributions
- FreeBSD uses searchable databases `/etc/pwd.db`, `/etc/spwd.db`
- Don't give mail users a Unix account; have a separate user database. (Better for security, too)

### Linear mbox files

If a user keeps their mail on the server, every POP3 connection requires the POP3 daemon to read the entire mail file

- Deliver each message into a separate file (Maildir), but beware you don't run out of inodes.

### Too many files in one directory

- Use a hashed directory structure, e.g. `/home/12/34/user`

### CPU limits

- Put in a faster CPU/multiple CPUs (SMP), and more RAM
- Ensure kernel parameters correctly tweaked (sockets, filehandles)
- Distribute the load across multiple boxes - clustering
- Use an efficient MTA

### Disk performance

- Use softupdates (FreeBSD) or a high-performance filesystem (Linux)
- Use multiple disks, spread your mail directories across them
- Use pairs of mirrored disks, not RAID5
- Distribute the load across multiple boxes - clustering
- Enforce quotas to limit disk space used by each customer

## Keep your SMTP (smarthost) and POP3 services separate

Keeping SMTP and POP3 on separate machines makes it much easier to scale your mail service.

```
pop3.example.com    -- does not relay, accepts incoming SMTP for
                    delivery to local mailboxes only
smtp.example.com    -- relays, has no local mailboxes
```

There is an additional advantage: mail routing works correctly even if one of your customers leaves (moves their domain's MX records to point somewhere else) without telling you.