Purpose of naming Addresses are used to locate objects Names are easier to remember than numbers You would like to get to the address or other objects using a name DNS provides a mapping from names to resources of several types

Names and addresses in general

- An address is how you get to an endpoint
 - Typically, hierarchical (for scaling):
 - 950 Milton Street, Brisbane City, QLD 4064
 - 204.152.187.11, +617-3858-3188
- A "name" is how an endpoint is referenced
 - Typically, no structurally significant hierarchy
 - "David", "Tokyo", "apnic.net"

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Naming History

- 1970's ARPANET
 - Host.txt maintained by the SRI-NIC
 - pulled from a single machine
 - Problems
 - traffic and load
 - Name collisions
 - Consistency
- APNIC
- DNS created in 1983 by Paul Mockapetris (RFCs 1034 and 1035), modified, updated, and enhanced by a myriad of subsequent RFCs

DNS • A lookup mechanism for translating objects into other objects • A globally distributed, loosely coherent, scalable, reliable, dynamic database · Comprised of three components ■ A "name space" ■ Servers making that name space available Resolvers (clients) which query the servers about the name space **DNS Features: Global Distribution** · Data is maintained locally, but retrievable globally - No single computer has all DNS data • DNS lookups can be performed by any device • Remote DNS data is locally cachable to improve performance

DNS Features: Loose Coherency

• The database is always internally consistent

- Each version of a subset of the database (a zone) has a serial number
 - The serial number is incremented on each database change
- Changes to the master copy of the database are replicated according to timing set by the zone administrator
- · Cached data expires according to timeout set by zone administrator

DNS Features: Scalability · No limit to the size of the database - One server has over 70,000,000 names • Not a particularly good idea • No limit to the number of queries -40,000 queries per second handled easily • Queries distributed among masters, slaves, and caches **DNS Features: Reliability** Data is replicated - Data from master is copied to multiple slaves Clients can query - Master server - Any of the copies at slave servers · Clients will typically query local caches **DNS Features: Dynamicity** • Database can be updated dynamically

Database can be updated dynamically Add/delete/modify of any record Modification of the master database

 Modification of the master database triggers replication

- Only master can be dynamically updated
 - Creates a single point of failure

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Concept: DNS Names

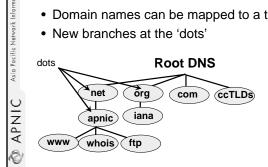
- The namespace needs to be made hierarchical to be able to scale.
- The idea is to name objects based on
 - location (within country, set of organizations, set of companies, etc)
 - unit within that location (company within set of company, etc)
 - object within unit (name of person in company)

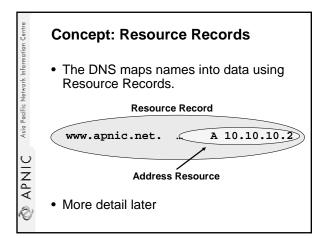
Concept: DNS Names contd.

- How names appear in the DNS
 - Fully Qualified Domain Name (FQDN)
 - · WWW.APNIC.NET.
 - labels separated by dots
- DNS provides a mapping from FQDNs to resources of several types
- Names are used as a key when fetching data in the DNS

Concept: DNS Names contd.

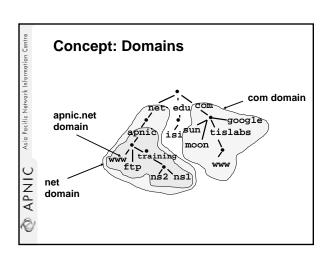
- Domain names can be mapped to a tree
- · New branches at the 'dots'





Concept: Domains Domains are "namespaces" Everything below .com is in the com domain Everything below apnic.net is in the apnic.net domain and in the net

domain



Delegation

- Administrators can create subdomains to group hosts
 - According to geography, organizational affiliation or any other criterion
- An administrator of a domain can delegate responsibility for managing a subdomain to someone else
 - But this isn't required
- The parent domain retains links to the delegated subdomain
 - The parent domain "remembers" who it delegated the subdomain to

Concept: Zones and Delegations

- Zones are "administrative spaces"
- Zone administrators are responsible for portion of a domain's name space
- Authority is delegated from a parent and to a child

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Concept: Zones and Delegations net domain net zone domain apnic.net zone training.apnic.net zone training.apnic.net zone training.apnic.net zone training.apnic.net zone

Concept: Name Servers

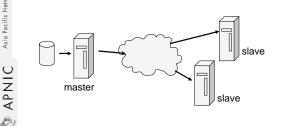
- Name servers answer 'DNS' questions
- Several types of name servers
 - Authoritative servers
 - master (primary)
 - slave (secondary)
 - (Caching) recursive servers
 - also caching forwarders
 - Mixture of functionality

Concept: Name Servers contd.

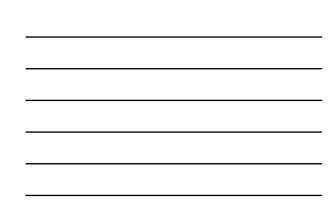
- Authoritative name server
 - Give authoritative answers for one or more zones
 - The master server normally loads the data from a zone file
 - A slave server normally replicates the data from the master via a zone transfer

Concept: Name Servers contd.

· Authoritative name server







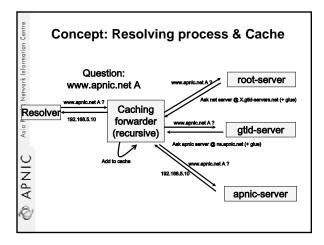
Concept: Name Servers contd.

- · Recursive server
 - Do the actual lookups; ask questions to the DNS on behalf of the clients
 - Answers are obtained from authoritative servers but the answers forwarded to the clients are marked as not authoritative
 - Answers are stored for future reference in the cache

Concept: Resolvers

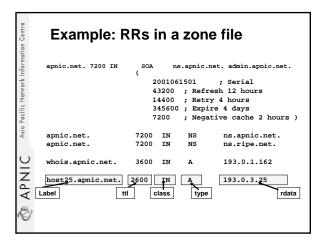
- Resolvers ask the questions to the DNS system on behalf of the application
- Normally implemented in a system library (e.g, libc)

gethostbyname(char *name);
gethostbyaddr(char *addr, int len, type);

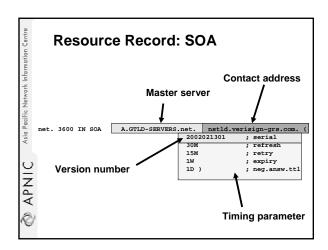


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Concept: Resource Records · Resource records consist of it's name, it's TTL, it's class, it's type and it's RDATA • TTL is a timing parameter · IN class is widest used • There are multiple types of RR records • Everything behind the type identifier is APNIC called rdata www.apnic.net. 3600 IN 10.10.10.2 0 type rdata class



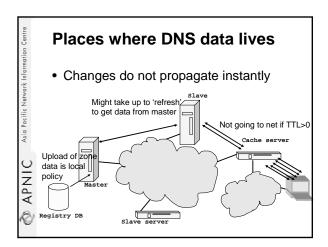
Resource Record: SOA and NS The SOA and NS records are used to provide information about the zone itself The NS indicates where information about a given zone can be found apnic.net. 7200 IN NS ns.apnic.net. apnic.net. 7200 IN NS ns.ripe.net. The SOA record provides information about the start of authority, i.e. the top of the zone, also called the APEX



Concept: TTL and other Timers

• TTL is a timer used in caches

- An indication for how long the data may be reused
- Data that is expected to be 'stable' can have high TTLs
- SOA timers are used for maintaining consistency between primary and secondary servers



To remember... • Multiple authoritative servers to distribute load and risk: - Put your name servers apart from each other • Caches to reduce load to authoritative servers and reduce response times • SOA timers and TTL need to be tuned to needs of zone. Stable data: higher numbers What have we learned so far · We learned about the architectures of - resolvers. - caching forwarders, - authoritative servers, - timing parameters • We continue writing a zone file Writing a zone file • Zone file is written by the zone administrator • Zone file is read by the master server and it's content is replicated to slave servers • What is in the zone file will end up in the APNIC database • Because of timing issues it might take some time before the data is actually visible at the

client side

First attempt

- The 'header' of the zone file
 - Start with a SOA record
 - Include authoritative name servers and, if needed, glue
 - Add other information
- · Add other RRs

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· Delegate to other zones

The SOA record

Comments

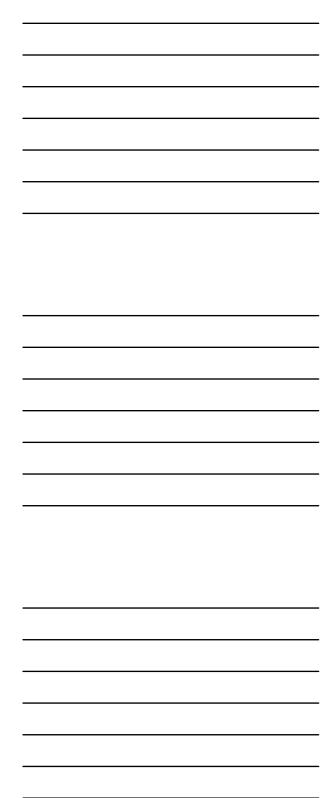
- admin.email@apnic.net **0** admin\.email.apnic.net
- Serial number: 32bit circular arithmetic
 - People often use date format
 - To be increased after editing
- The timers above qualify as reasonable

Authoritative NS records and related A records

apnic.net. 3600 IN NS NS1.apnic.net. apnic.net. 3600 IN NS NS2.apnic.net. NS1.apnic.net. 3600 IN A 203.0.0.4 NS2.apnic.net. 3600 IN A 193.0.0.202

- NS record for all the authoritative servers
 - They need to carry the zone at the moment you publish
- A records only for "in-zone" name servers
 - Delegating NS records might have glue associated

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Other 'APEX' data secret-wg.org. 3600 IN MX 50 mailhost.secret-wg.org. secret-wg.org. 3600 IN MX 150 mailhost2.secret-wg.org. secret-wg.org. 3600 IN LOC (52 21 23.0 N 04 57 05.5 E 0m 100m 100m 100m) secret-wg.org. 3600 IN TXT "Demonstration and test zone" Examples: MX records for mail (see next slide) Location records Location records

MX record

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- SMTP (simple mail transfer protocol) uses MX records to find the destination mail server
- If a mail is sent to admin@apnic.net the sending mail agent looks up 'apnic.net MX'
- MX record contains mail relays with priority
 The lower the number the higher the priority
- Don't add MX records without having a mail relay configured

Other data in the zone

 localhost.apnic.net.
 3600
 IN
 A
 127.0.0.1

 NS1.apnic.net.
 4500
 IN
 A
 203.0.0.4

 www.apnic.net.
 3600
 IN
 CNAME
 wasabi.apnic.net.

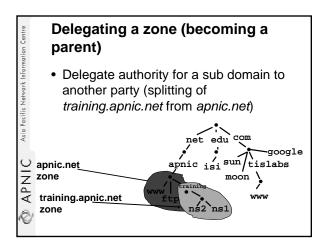
 apnic.net.
 3600
 IN
 MX
 50
 mail.apnic.net.

- Add all the other data to your zone file
- Some notes on notation
 - Note the fully qualified domain name including trailing dot
 - Note TTL and CLASS

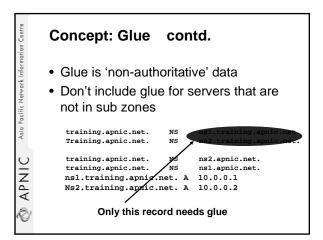
nation Centre	Zone file short cuts: default TTL
Asia Pacific Network Information	\$TIL 3600; Default TIL directive apnic.net.
@ APNIC	NS1.apnic.net. IN A 203.0.0.4 NS1.apnic.net. IN A 203.0.0.4 NS1.apnic.net. IN A 203.0.0.4 NS1.apnic.net. IN CNAME NS1.apnic.net.

STIL 3600; Default TTL directive SORIGIN \$TIL 3600; Default TTL directive \$CORIGIN apric.net. (2002021301; serial 100; refresh 300; r

Zone file short cuts: Eliminate IN STIL 3600; Default TTL directive SORIGIN apmic.net. SOA NS1 admin\.email.sanog.org. (2002021301; serial 1h ; refresh 30M; retry 1M ; explry 1M ; explry 2000 apmic.net. MX 50 mailhost apmic.net. MX 150 mailhost 150



Concept: Glue • Delegation is done by adding NS records: NS ns1.training.apnic.net. NS ns2.training.apnic.net. training.apnic.net. training.apnic.net. training.apnic.net. NS nsl.apnic.net. training.apnic.net. NS ns2.apnic.net. • How to get to ns1 and ns2... We need the addresses APNIC Add glue records to so that resolvers can reach ns1 and ns2 ns1.training.apnic.net. A 10.0.0.1 ns2.training.apnic.net. A 10.0.0.2



Delegating training.apnic.net. from apnic.net. training.apnic.net apnic.net Add NS records and · Setup minimum two servers glue · Create zone file with NS records • Make sure there is no Add all other data from the APNIC training.apnic.net training.apnic.net. zone in the zone file data

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ific Network	Root server listlocalhost	
Asia Pac	0.0.127.in-addr.arpanamed.conf	
APNIC	named.com	
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Recursive Server • Used to lookup data by applications • Needs to know how to reach top of DNS • Also should stop some queries - localhost, 127.0.0.1 • Files - named.conf - root.hints - localhost zone - 0.0.127.in-addr.arpa zone • We'll do named.conf last

Root server list • List of the 13 root server records • Where to get it - ftp rs.internic.net • anonymous login • cd domain • get one of these files (they are [nearly] the same) - db.cache - named.root - named.cache

What you do to this file (hints file)

- Nothing
- You will refer to it in named.conf using a zone statement
- In real networks, don't change it
 - But for learning, we will change it

□NAV

localhost

- Loopback name in operating systems
- Means 127.0.0.1
- Queries for this shouldn't use recursion
- So we will configure a file to define the localhost. zone
 - Note the "."

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STTL 86400 SOA localhost. root.localhost. (1 ; serial 1800 ; refresh 900 ; retry 69120 ; expire 1080 ; negative cache ttl NS localhost. NS localhost. A 127.0.0.1

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Reverse for localhost

- Since we want "localhost -> 127.0.0.1" we want to have "127.0.0.1 -> localhost"
- We need a zone called 0.0.127.inaddr.arpa.

0.0.127.in-addr.arpa file

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Assembling the files

- Here's my directory: [/var/named/recursive] % ls 0.0.127.in-addr.arpa localhost named.root
- The directory name and file names will be in named.conf
- Now I create a named.conf file in the same directory

named.conf options { directory "/var/named/recursive"; recursion yes; // by default recursion is on zone "." { type hint; file "named.root"; zone "localhost." { type master; file "localhost"; zone "0.0.127.in-addr.arpa." { type master; file "0.0.127.in-addr.arpa"; };

Running the server

• From the directory

% named -g -c named.conf

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Testing the server

· Just to show it is alive

% dig @127.0.0.1 www.arin.net

```
% dig @127.0.0.1 www.arin.net
;<<>> DIG 9.2.2rc1 <<>> @127.0.0.1 www.arin.net
;; dcbal options: princmd
;; dct answer:
;->>HEADER</->
;->>HEADER</->
;->Copcode: QUERY, status: NOERROR, ich 16580
;; Bags: cprdraw, QUERY: 1, ANSWER: 2, AUTHORITY: 10, ADDITIONAL: 0
;; QUESTION SECTION:
www.arin.net. IN A
;; ANSWER SECTION:
www.arin.net. 10800 N A 192.149.252.17
www.arin.net. 10800 N A 192.149.252.16
;; AUTHORITY SECTION:
arin.net. 10800 IN NS arrowroct.arin.net.
(and so on)
;; Query time: 3066 msec
 (and so th)
" Query time: 3066 msec
"; SERVER: 127.0.0.1#53(127.0.0.1)
"; WHEN: Wed Feb 19 11:07:05 2003
"; MSG SIZE rovd: 251
```

Congratulations - Your First Server!		
It's just the beginning		
Questions ?		